

[Atomix](#) was (technically, still is) a game that was written for the [Gnome Desktop Environment](#) in Linux. It was a fun and addicting puzzle game in which you arranged atoms into molecules. But unfortunately, it was only for Linux. Not Windows, not anything else. I'm working to change that. My goal is to have a fully functional version of Atomix for Windows, using the original graphics and levels.

So far, it:

- draws the first 3 levels
- draws the atoms
- can detect when an atom is being clicked
- has a cursor which snaps to grid and follows the mouse.

I will be adding:

- the rest of the levels (15 or so total)
- ability to move atoms to form molecules
- a level editor
- other features to come

So far, I'm not quite ready to post code just yet. But here's some screen shots to drool at:



